A- Course Sheep Started

Description

Time Allowed: 10 minutes for sheep and ducks, 12 minutes for cattle.
Time starts when the handler sends their dog.

Start
The lead is removed at the gate after the gate is closed to the arena. The dog is placed at Post B. The handler may move to any location on the centerline between Post A and Post B.

Outrun, Lift and Fetch/Drive
The dog begins the outrun from Post B. The dog lifts and moves the stock down the arena on the far side of the centerline panels to marker #1 (Post C). The handler may move within the handler's zone between Posts A and B during the outrun, lift and fetch. After the fetch to Post A, it is the handler's option in which manner the course is executed: drive, fetch or a combination of both. The handler may walk to any posi-tion once the stock have moved past Post A.

"Y" Chute
Turn around Post C and move the stock to the "Y" chute with a turn down the arena through the chute to marker #2.

"Z" Chute
Turn toward the far side at marker #2 and the stock move through "Z" chute to marker #3. Panel runway – Turn toward the top at marker #3 and the stock move straight through the panel runway to marker #4.

Centerline Gate
Turn toward the near side at marker #4 and the stock move straight across arena through cen-ter panels to marker #5. The handler may pass through the centerline gate.

Pen
Turn toward the top of arena and the stock move to near the gate. The dog holds the stock in a location near the exhaust pen but away from the gate while the handler opens the gate. The stock is penned. The dog must demonstrate it is willing to disengage from the stock. The leash shall not be placed on the dog until just prior to opening the gate to leave the arena.

Time allowed: 10 minutes for sheep and ducks. 12 minutes for cattle.

Arena size:						
	Sheep & Cattle	Minimum	100 feet	x	200 feet
		Maximum	200 feet	x	400 feet
	Ducks	Minimum	50 feet	x	100 feet
		Maximum	100 feet	x	200 feet

Lift Area

The stock should be positioned 30' off the top fence line and approximately 12' to the left of Centerline Gate. Panels for sheep and cattle, 6' to the left of Centerline Gate panels for ducks.

Centerline Gate

Center of panels $1/3$ total length of arena.

Panels set 16' apart for sheep and cattle, 6' apart for ducks.

Handler's Zone

△A

△B

Start

4

5

Panel Runway

The top edge is at $2/3$ total length of the arena. The runway is 12' wide for sheep and cattle, 4' wide for ducks.

Y Chute

The top of the chute is at $2/3$ the total length of the arena. The opening is 12' wide for sheep and cattle, 4' wide for ducks. The alleyway is 4' wide and from 16' to 24' long for sheep and cattle, 2' wide and from 8' to 12' long for ducks.

Z Chute

$1/2$ the arena width. The alleyway is 4' wide for sheep and cattle, 2' wide for ducks.

△C

1

3

2